



Michael Milano
Senior 3D Artist

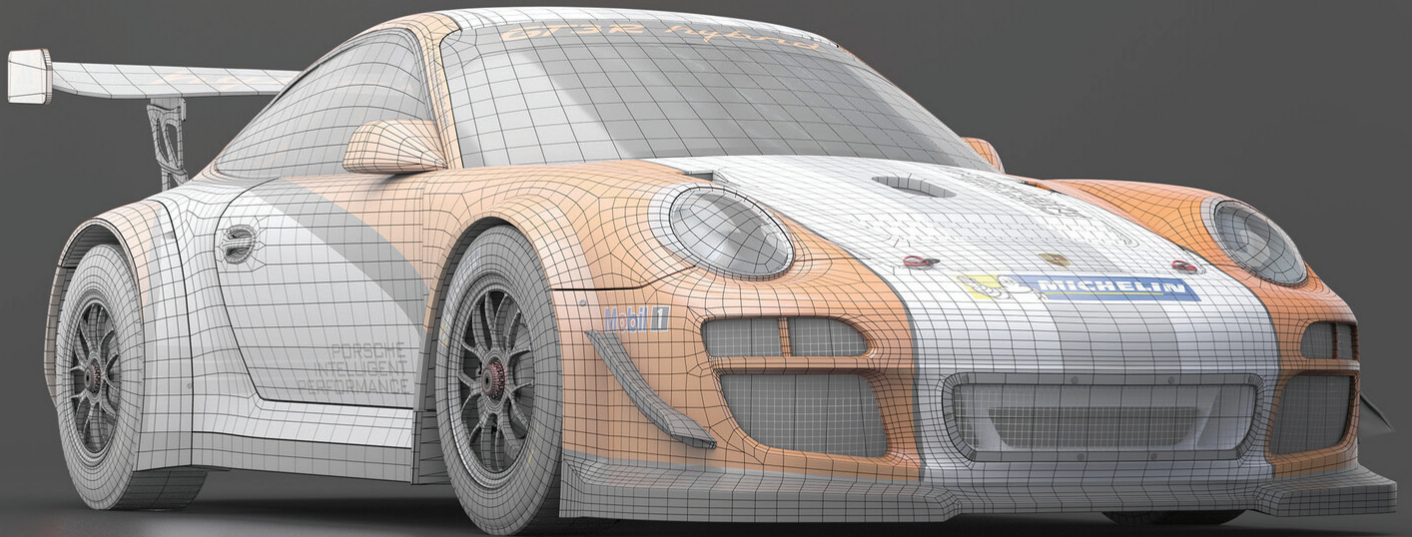
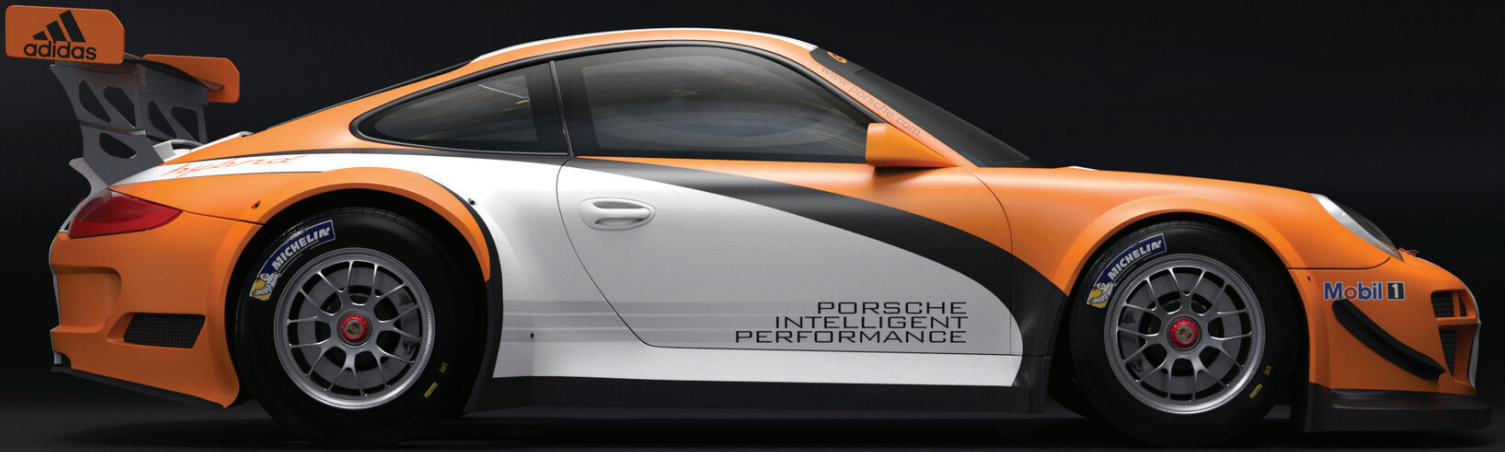
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Centaur
ZBrush, 3ds Max, V-Ray





Commodus
Zbrush, KeyShot



Porsche GT3R Hybrid
3ds Max, Arnold



F/A-18F Super Hornet
3ds Max, V-Ray



Laptop_Control
PolyCount: 14,200



Unity Game Assets
3ds Max, Substance, Marmoset



JAX - Painted 3D Print
ZBrush



Frankie
ZBrush, 3ds Max, V-Ray



Meet Charlie - Rigged, Animated
ZBrush, 3ds Max, Arnold, TopoGun



Low-Poly Mobile Characters
Maya, ZBrush, Topogun



Low-Poly MMO Characters
Maya, ZBrush, Topogun





Mixed Media Portrait
Graphite, Charcoal, Toned Paper